



ORLEGI CUP

TOURNAMENT RULES

GAME DAY PROCEDURES

Tournament check-in / 1 hour before your first match

Teams must register at least ONE HOUR before the first match. Registration will take place at the CHECK-IN tent. Failure to register will cause automatic disqualification from the tournament without a refund of the tournament fee.

Credentials

At the “Check-in,” teams must provide the required credentials:

U.S. teams registered in USYS (Cal-South), US Club Soccer (SoCal) or USSSA (Elite Academy League):

Must provide valid laminated player identification cards with a photograph and a signed Registration Form (a.k.a. Medical Release Form).

United States Youth Soccer Association teams outside of Region IV must also provide travel papers, which must include a roster of all players allowed to travel.

No player card, no play.

MLS Next teams:

Must provide an official roster, tournament medical release form and proof of MLS Next insurance policy.

International teams only:

All International teams are required to have and present player picture identification cards. All players must fill out a Player Medical Liability/Media Release form. You **MUST** provide permission to travel from your country's soccer governing body. Passport or other travel documentation provided by your country may also be checked.



BEFORE THE MATCH / GAME CHECK-IN

All players and a coach must be present at the time of the field check-in with the referee. A team that cannot check-in with the referee ten minutes before scheduled kick-off will forfeit the match. Before the start of each game, the player identification cards and team roster must be handed off to the referee before the field check-in.

Designated Areas

During Orlegi Cup, tents and chairs will be provided to players and coaching staff. During the match, the designated area for all supporters will be on the opposite sideline from the coaching area.

Home Team & Uniforms

On the game schedule, the Home Team will be the team that appears first. During Tournament Play, the Home team will give the game ball. The game ball will be subject to referee approval. The Home Team should wear a light-colored kit, and the Away Team should wear dark-colored gear. Should a conflict exist, the Away Team will be required to switch to alternate colors to accommodate a color conflict as declared by the referees.



DURING THE MATCH / RULES OF PLAY

FIFA Laws of the Game will apply where we have not specified a modification below.

The Orlegi Cup modified FIFA Laws of the Game follow the recommendations of US Soccer to allow for small-sided play at younger ages. We also shortened game times under MLS Next guidance to protect players from over demanding physical loads on the athletes.

# of Players	Birth Year	Ball Size	Length of Matches**	Rostered per Match
<small>* Three players born in 2003 may play in the PRO U19 division.</small>				
7v7	U09 - 2014	4	2x20 minute halves	12
7v7	U10 - 2013	4	2x20 minute halves	12
9v9	U11 - 2012	4	2x25 minute halves	16
9v9	U12 - 2011	4	2x25 minute halves	16
11v11	U13 - 2010	5	2x25 minute halves	18
11v11	U14 - 2009	5	2x25 minute halves	18
11v11	U15 - 2008	5	2x25 minute halves	18
11v11	U16 - 2007	5	2x30 minute halves	18
11v11	U17 - 2006	5	2x30 minute halves	18
11v11	U19 - 04/05*	5	2x30 minute halves	18

** Group Play - All group games will be called not less than ten (10) minutes prior to the start of the next scheduled game without regard to the amount played in each half up to that point. A game is “complete” upon completion of one half. The final result will be based upon the score at the time the game is called. Group play games can end in a tie.

Rosters

Players can only play for one team in the Orlegi Cup.

Finals

Final games tied after regulation will be decided by FIFA Penalty Kicks.

7 v 7 Games

Headers

If a player intentionally headers the ball in the box area or outside the box area an indirect free kick should be awarded to the opposing team. If a player intentionally headers the ball in the goal area, the indirect free kick should be taken on the goal area line at the nearest point where the offense happened.

Build-Out line

The build-out line is the horizontal line from sideline to sideline that is 14-yards in front of each goal. When a goalkeeper has the ball in hand, or the team in possession takes a goal kick, the opposing team must get behind the build-out line until they put the ball into play.

This line also shows where offside can be called, as teams cannot be called for offside between the midfield and build-out line.

Punts and drop-kicks

Punts and drop-kicks from the goalkeeper will not be allowed.

9 v 9 Rules

Headers

- U11: Intentionally heading the ball is not allowed in a 9 v 9 games for the U11 (2012) birth year games. If a player intentionally headers the ball in the box area or outside the box area, an indirect free kick should be awarded to the opposing team. If a player intentionally headers the ball in the goal area, the indirect free kick should be taken on the goal area line at the nearest point where the offense happened.

U12: Intentionally heading the ball is allowed in the U12 (2011) birth year games.

Build-Out line

There is no build out line in a 9 v 9 game.

Punts and drop-kicks

Punting, half volleys, or drop-kicking the ball by the goalkeeper will be allowed.

Half Time

Half Time will be 5 minutes.

Substitutions

7v7

Substitutions shall be unlimited.

Substitutions may be made, with the consent of the referee, at any stoppage in play.

9v9

Substitutions shall be unlimited.

Substitutions may be made, with the consent of the referee, at any stoppage in play.

11v11

U13 and U14 age groups - there will be unlimited substitutions over three (3) moments per half, plus half time, with no re-entry per half.

U15 and above - there will be unlimited substitutions over three (3) moments in the game, plus half time, with no re-entry after exiting the match.

Players Equipment

Hard casts and all other equipment will be approved at the discretion of the Center referee who will determine the safety and suitability of a player's equipment.

Coaching

- All coaches will be responsible for the conduct of their players (on and off the field), and spectators at all time. Coaching from the sideline is permitted, provided:
- The tone of voice is instructive and not derogatory;
- Each coach stays within 15 yards of the halfway line;
- No coach, players, or spectators make derogatory remarks or gestures to the referees, other coach, players, or spectators;
- No coach, player, or spectator uses any profanity or incites disruptive behavior;
- Instruction is directed at one's own team

Cautions and Ejections

A player receiving two cautions (yellow cards) in a single game is considered to have been given an ejection (red card). A player who has been ejected (sent off), will not be replaced. A player who has been ejected will not return for that game and will not be allowed to participate in the next scheduled game. Any player or coach who assaults any tournament participant will be expelled from the Tournament. A coach who has been ejected (sent off) will be suspended the same as a player ejection.

During game suspension (s) for coaches, there can be NO contact between the team and the coach during the game, and the coach must be out of sight and sound of the field. The coach must not be involved in unacceptable conduct, such as the harassment of their players or opponents. Failure to adhere to this rule will cause an immediate ejection from the tournament for the coach.

Suspended and Terminated Games

If, in the opinion of the referee, a game must be suspended (for reason), the game may be resumed, but is subject to being ended not less than five (5) minutes prior to the scheduled start of the next game. If, in the opinion of the referee, a game must be terminated for misconduct of players, coaches, or spectators; the offending team could be suspended from further play and will forfeit all games; including previously played games. Additionally, the home league and Association will be contacted as appropriate.

Injury

Delays of the game due to injury will result in appropriate time being added to the full game time, based on the judgment of the referee. However, all preliminary games will be terminated not less than five (5) minutes prior to the scheduled start of the next game.



AFTER THE MATCH / SCORING SYSTEM

After the match

Team manager/Coach will pick up your cards and team roster at the Field Marshall Tent. The team manager or coach will verify the score of the game with a signature (must sign immediately after the match). The player identification cards and the roster will be picked up at this time after both team officials have verified the score with a signature.

Referee Decisions

The decisions of the referee regarding facts connected with play are final. The referee may only change a decision upon realizing that it is incorrect or, at his/her discretion, on the advice of an assistant referee, provided that he/she has not restarted play.

Point System

(Determination of standings within a group)

- Three (3) points for a win
- One (1) point for a tie
- Zero (0) points for a loss

Determining Winners, 2nd Place, and Wild-Cards in Group Play

In the event of a two team tie, this tie-breaking procedure shall be used if necessary to determine 1st and 2nd place standings within a flight:

- Head to head results
- Winner of most games

- Cumulative goal differential between goals scored and goals allowed in all games played within the team's flight (Maximum difference allowed is four (4) goals per game)
- Least goals allowed in all games played within the team's flight
- Kicks from the penalty spot per FIFA Law

More than Two Teams Tied

- Winner of most games
- Cumulative goal differential between goals scored and goals allowed in all games played within the team's flight (Maximum difference allowed is four (4) goals per game)
- Least goals allowed in all games played within the team's flight
- Kicks from the penalty spot per FIFA Law

Forfeiture Rule

In the event that a team forfeits one of its preliminary games, the opposing team shall be awarded a 3-0 win. The forfeiting team zero (0) points for the loss.

Protests

No Protests Will Be Allowed.

Disputes

Game conduct is under the jurisdiction of the referee and the tournament will not overrule a referee's decision. All disputes off the field of play will be settled by the Tournament Director or his designee, and the decision will be final.



MORE INFORMATION

Athletic Trainers

Orlegi cup is a highly competitive tournament where La Liga Mx and MLS Next teams will bring their athletic trainers. During the Orlegi Cup, qualified athletic trainers will be on site to assist, care for players and advise the coaching staff that needs them.

Athletic trainers can advise the coaching staff if a player displays signs and symptoms of a concussion. If a player shows signs and symptoms of a concussion, the coaches are ultimately responsible for keeping a player out of the game.

Hydration Protocols

Orlegi Cup will provide water and/or sports drinks at all the hydration stations in the 2022 competition. It will make hydration stations available to refill water bottles.

Parking

There will be a \$12 parking at Galway Downs Complex.



AFTER THE TOURNAMENT / REFUND POLICY

Acts of God:

Rain or other weather conditions during the tournament shall not delay play unless the referee determines the field to be unsafe for play. In the event of cancellation of the Tournament due to rain or natural causes, all teams will receive a refund of the paid tournament fee less \$100 for organizational costs.

Note: All refunds will be processed the week following the tournament.

Refunds will be made to all teams not accepted. To withdraw from the tournament before August 5, 2022, a team official must send a refund request via e-mail to orlegicup@orlegi.com. An administration fee of \$100.00 will be deducted from the refund total.

The Tournament Director or Referee may suspend a tournament match for any circumstance in consideration of player safety or potential field damage.

- Cancellation of all games = 100% refund minus \$100.00 Admin. Fee
- One game played = 60% refund minus \$100.00 Admin. Fee
- Two matches played = 40% refund minus \$100.00 Admin. Fee
- Three matches played = 0% refund



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SoCal 2022

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www.orlegicup.com